

# **Cowlitz 2**

## **FIRE & RESCUE**

### **Is Recruiting For PART-TIME FIREFIGHTER/EMT OR FIREFIGHTER/PARAMEDIC TO CREATE A PART-TIME ELIGIBILITY LIST**

C2FR provides emergency services to its citizens through the use of full-time, part-time and volunteer staffing. Our part-time members serve alongside full-time employees and volunteer members in the stations and on the scene. The current rate of pay for part-time firefighters is \$19.24 per hour. A part-time firefighter is expected to work three 24-hour shifts each month.

Candidates must possess Washington State EMT Certification (Basic) and Firefighter 1 Certification at the time of application. In addition, all candidates must successfully complete a background check, interviews, work abilities test (or current CPAT card), and written test, along with meeting stated qualifications.

#### **Application Process:**

During business hours, applications may be picked up at our Headquarters Office at 701 Vine Street, Kelso WA 98626. They may also be downloaded from our website at [www.c2fr.org](http://www.c2fr.org). **The application deadline is 4:00 pm on January 31, 2012.** Written testing will be conducted on February 16, 2012 as well as physical agility testing (for those without a CPAT card). Oral interviews will be conducted by the end of February. All required materials listed below must be included with your application packet in order to be considered further.

#### **Qualifications:**

- Washington State or National Registry EMT – Basic at a minimum;
- National Fire Protection Association (NFPA) Firefighter 1 certification established by the International Fire Service Accreditation Congress;
- Current five-year Driving Abstract (with copy of driver's license);
- Current CPAT card *OR* applicant must participate and successfully complete C2FR physical agility test;
- High School Diploma or the equivalent (copy required);
- Must be 18 years of age at time of application deadline; and
- Current and active member of a fire department or district.